Week one - Module 1: Introduction to Ergonomics

- 1. Contextual knowledge of ______ is strongly recommended for virtual investigations featuring Digital Human modeling (DHM) and simulation. Answer: Ergonomics/ Human Factors
- 2. ______is scientific branch where a particular product/facility/output is made following specific methods from predefined ideas. Answer: Design
- Which of the following is a common design fallacy regarding the acceptability of any design to its users? Answer: Design is satisfactory for the average person, it will therefore, be satisfactory for everyone else.
- 4. Ergonomics means only _____ Answer: None of the above.
- 5. Which is the correct sequence of stages for product design and development? Answer: Pre-conceptual→Conceptual→Pre-designed →Detailed design.
- 6. Which is the right phase for considering ergonomic principles in design? Answer: Conceptual and Pre-designed.
- 'Ergon' meaning work and 'Nomos' meaning ______
 Answer: Laws.
- 8. Do ergonomic-chair/ furniture eliminate all the workplace stress factors? Answer: No.
- Ergonomic deals with human interaction with _______
 Answer: Human, machine/equipment and surrounding physical environment.
- 10. _____ principles help to enhance efficiency of human- machine interaction Answer: Ergonomics.
- 11. Ergonomics is also known as ______ Answer: Human Engineering.
- 12. IEA is the acronym of ______ Answer: International Ergonomics Association.

- 14. ISE is acronym of ______ Answer: Indian Society of Ergonomics.
- 15. Human factors originated from disciplines like ______ in USA Answer: Engineering Psychology and Human Engineering.
- 16. Ergonomics developed from discipline like_____ in European countries Answer: Anatomy, physiology, design etc..
- 17. 'Ergonomic is design driven discipline'- the statement is______. Answer: Correct.
- Organizational ergonomics deals with ______.
 Answer: Management and policies
- 19. _____ is the prime component in user-centered design. Answer: Human.
- 20. _____ is not ergonomics stressor. Answer: Comfortable posture
- 21. Design is the process of changing exiting situation into a ______ situation. Answer: Preferred.
- 22. ______ help to study the physical dimensional compatibility between product and human Answer: Anthropometry
- 23. Various domains of ergonomics are -Answer: Physical, Cognitive and Organizational.
- 24. Cognitive ergonomics deals with ______ Answer: Memory.
- 25. The discipline 'Ergonomics' emerged from ______ Answer: European countries.